

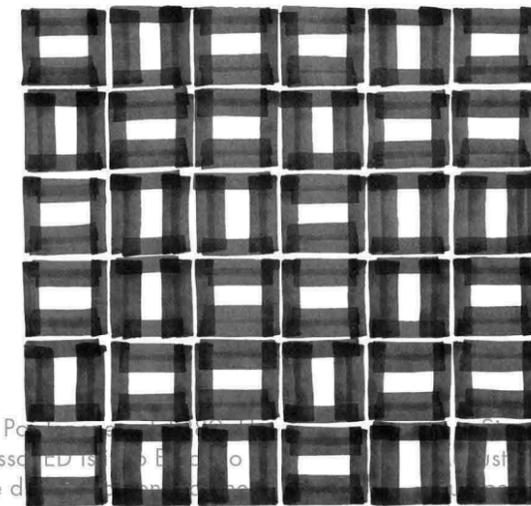
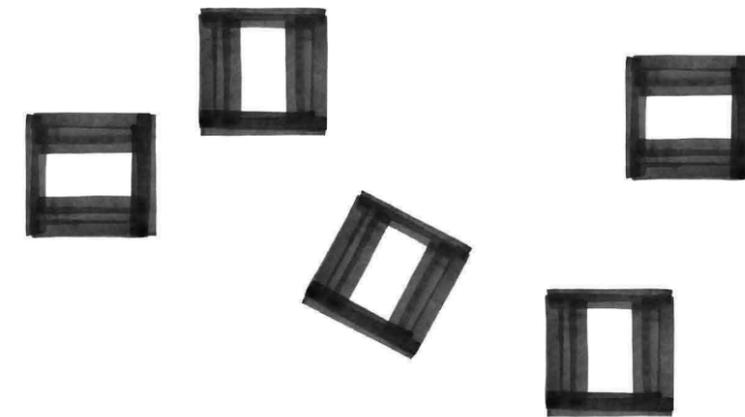
Flicker

Simone Bonanni



Flicker

Simone Bonanni

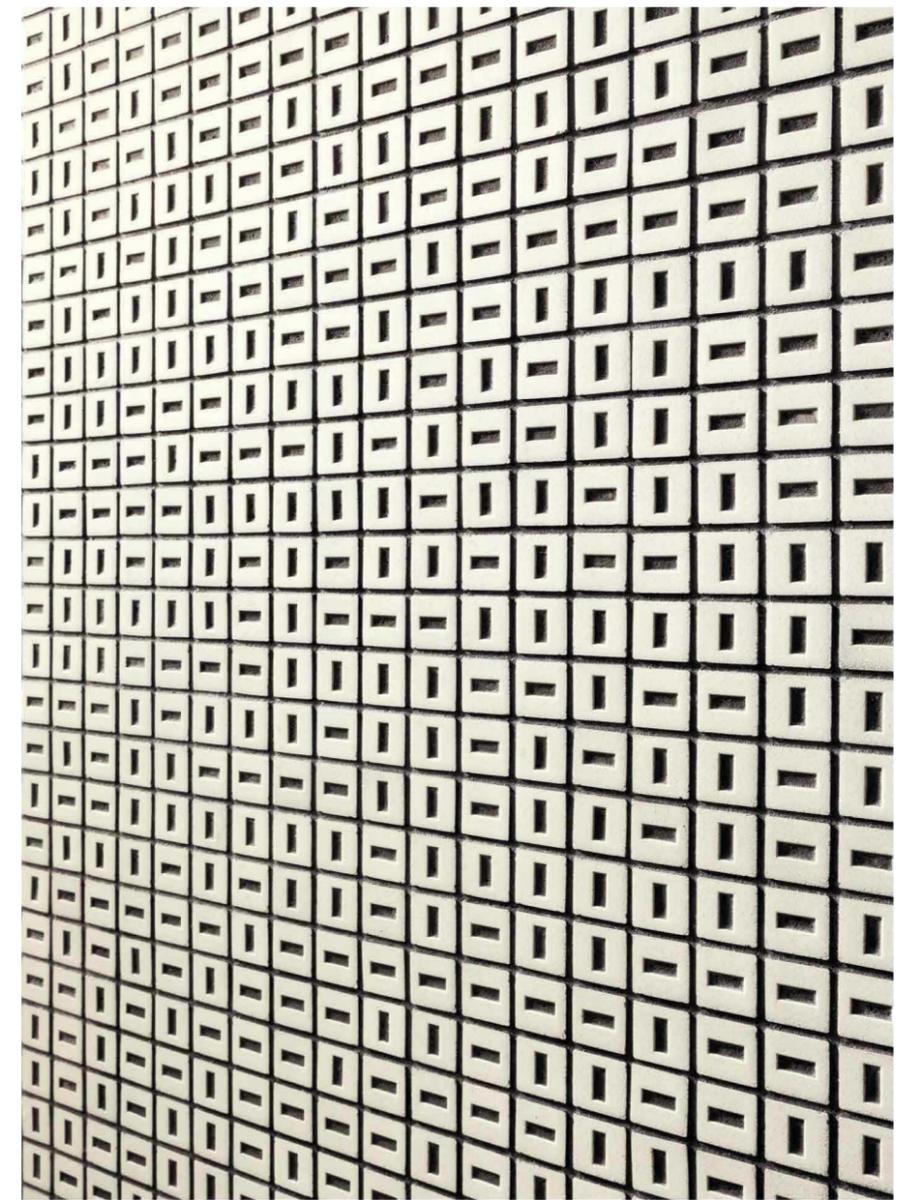


IT Simone Bonanni nasce a Pordenone, in Italia, il 18 agosto 1989. Ha studiato Industrial Design presso l'IED Istituto Europeo di Design di Milano dove si è diplomato nel 2011. La sua tesi finale ha ricevuto la Menzione d'Onore in occasione del 23esimo ADI Compasso d'Oro (Targa Giovani). Nel 2012 lascia Milano alla volta di Amsterdam, dove entra a far parte del team di Marcel Wanders. Qui lavora come product designer e project leader per 3 anni. Rientrato a Milano nel 2015, fonda Simone Bonanni Studio (SBS). Dal 2015, insegna presso IED Istituto Europeo di Design e IED Master a Milano.

Simone Bonanni was born in Pordenone, Italy, in August 1989. He graduated with Honours at Istituto Europeo di Design (IED) in Milan in 2011 with a project awarded with Honourable Mention at the 23rd ADI Compasso D'oro Award (Targa Giovani). In 2012, he left Milan and joined the Marcel Wanders team (Amsterdam, NL) where he worked as product designer and project leader for 3 years. Bonanni moved back to Italy in 2015, where he founded Simone Bonanni Studio (SBS) in Milan. From 2015, he teaches Product Design and lecturing at Istituto Europeo di Design and IED Master in Milan.



TALC



IT Flicker – SIMONE BONANNI (2023)

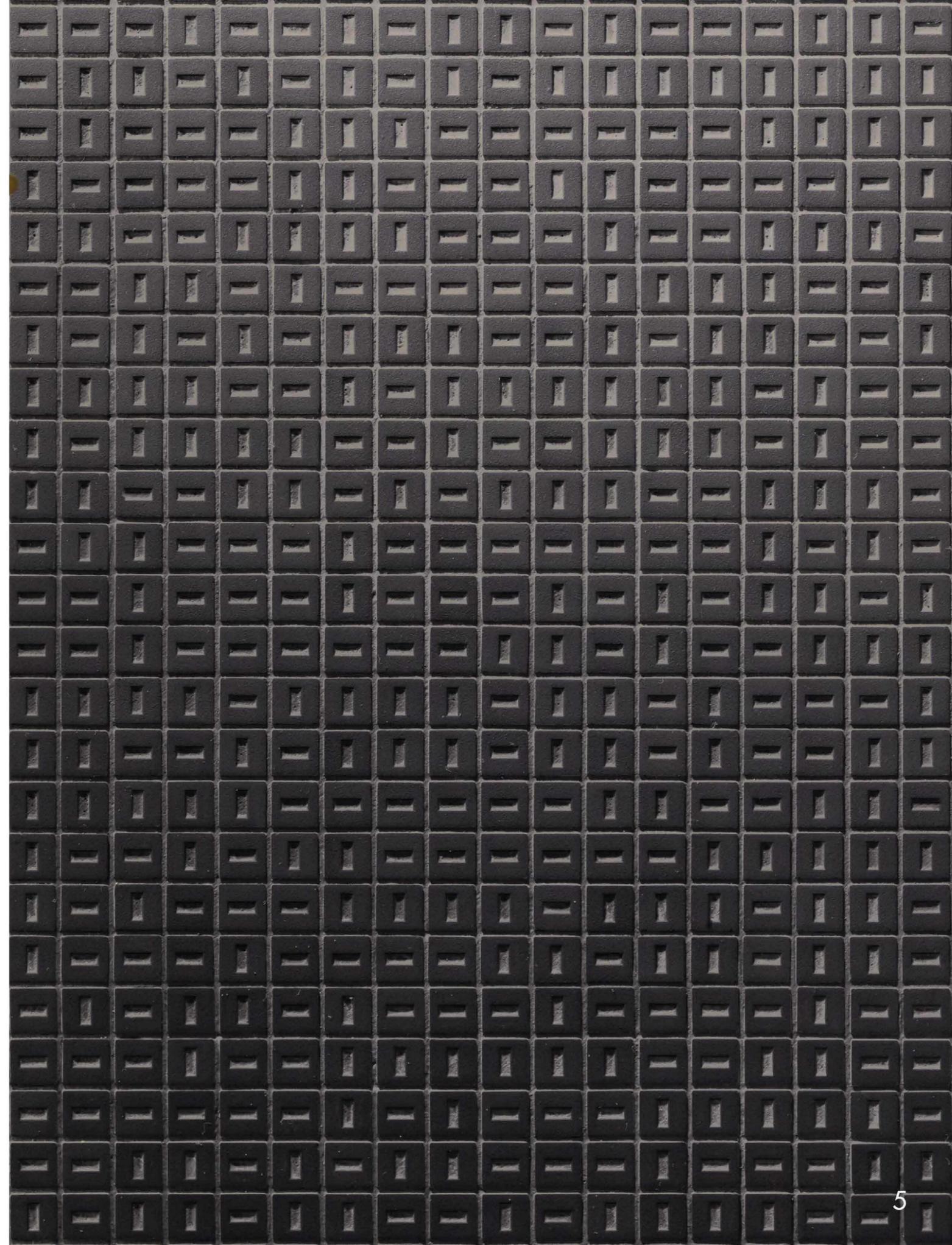
“Mi interessa il movimento, la vibrazione. Mi sono concentrato esclusivamente sul disegno del singolo manufatto, consapevole che un segno grafico su una tessera, specialmente se minimo o quasi impercettibile, avrebbe generato a cascata una pulsazione complessiva. E' un modo per andare oltre la tradizionale composizione a griglia e rendere la parete vibrante e presente. La ricerca è convogliata nel disegno di una tessera quadrata 20 per 20 con al centro un piccolo rettangolo scavato nel suo spessore. In fase di posatura l'impronta si riempie con lo stesso stucco di cui sono fatte le fughe e il disegno si completa. Lo stucco diventa così il fattore decorativo, la tessera gli dà un orientamento, un senso estetico.”

EN Flicker – SIMONE BONANNI (2023)

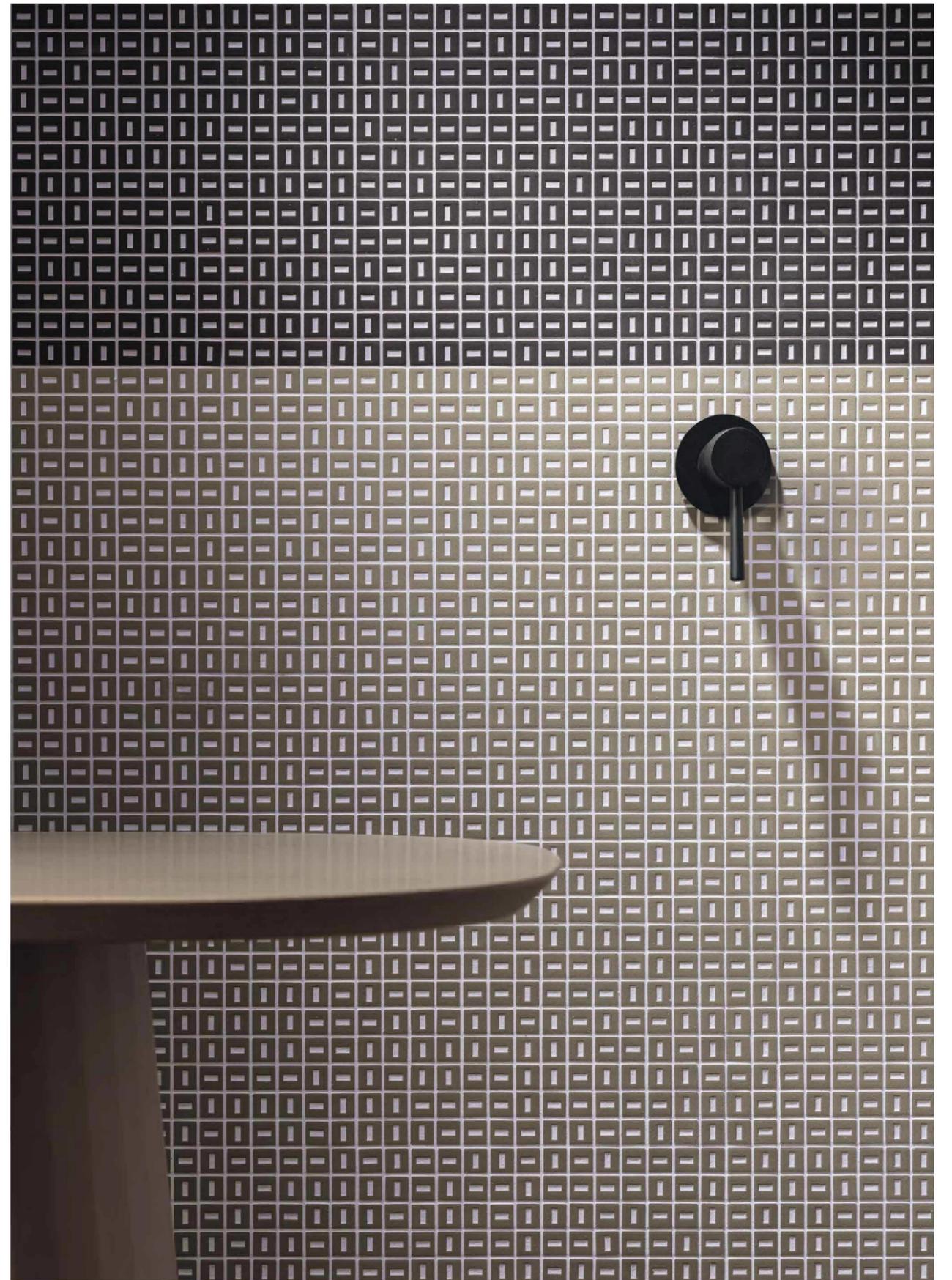
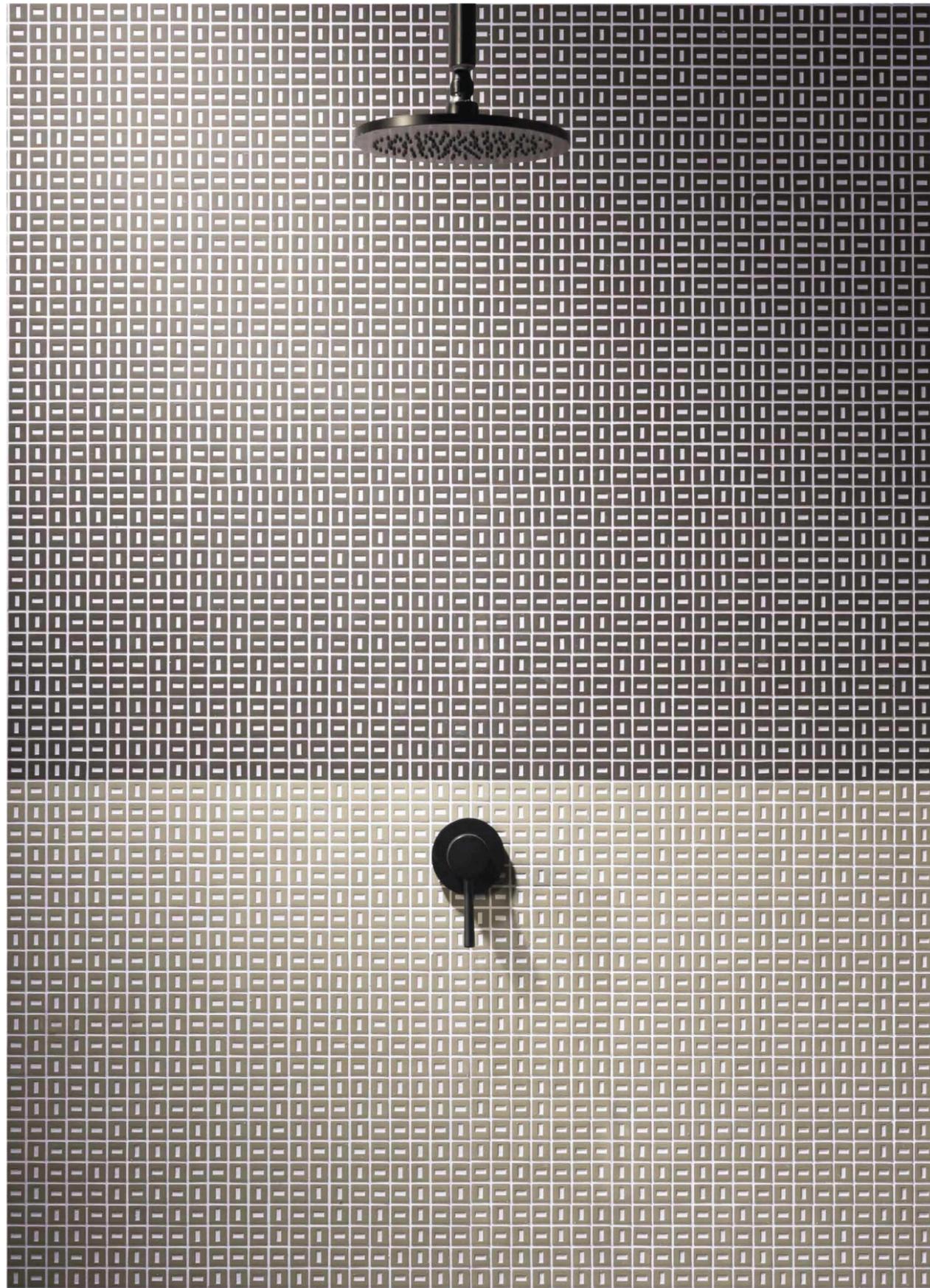
“I am interested in the movement, in the vibration. I focused exclusively on the design of the single chip, aware that a graphic sign on repeated element - especially if simple or almost imperceptible - would generate a continuous pulsation all over the composition. It is a way to make the wall vibrant and present, to think beyond the traditional grid structure. The research is channeled into the design of a 20x20 cm chip, with a small rectangle right in the center, carved out from its thickness. During installation, the carved portion is filled with the grout of the joints: in this way, the composition becomes completed. The grout, thus, becomes the decorative factor and the chips provide it an orientation, an aesthetic identity.”

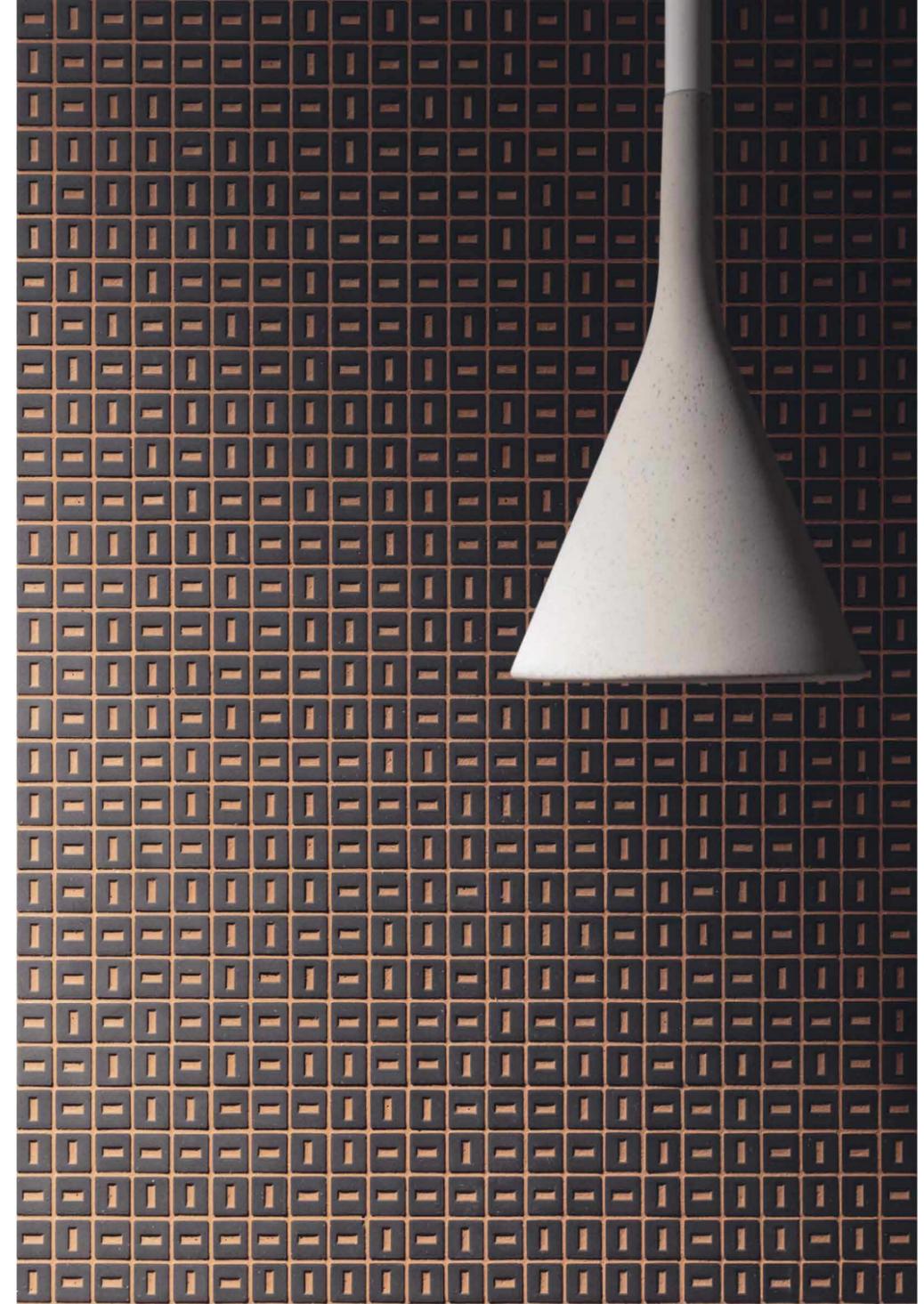
IT “Un rettangolo in un quadrato è il gesto progettuale più spontaneo e semplice a cui potessi pensare per dare un verso alla posa della tessera e generare un meraviglioso ordine vibrante in posature randomiche.”

EN “A rectangle in a square is the most spontaneous and simple design I could think of to give a direction to the chips display, generating a beautiful vibrant order in random poses.”









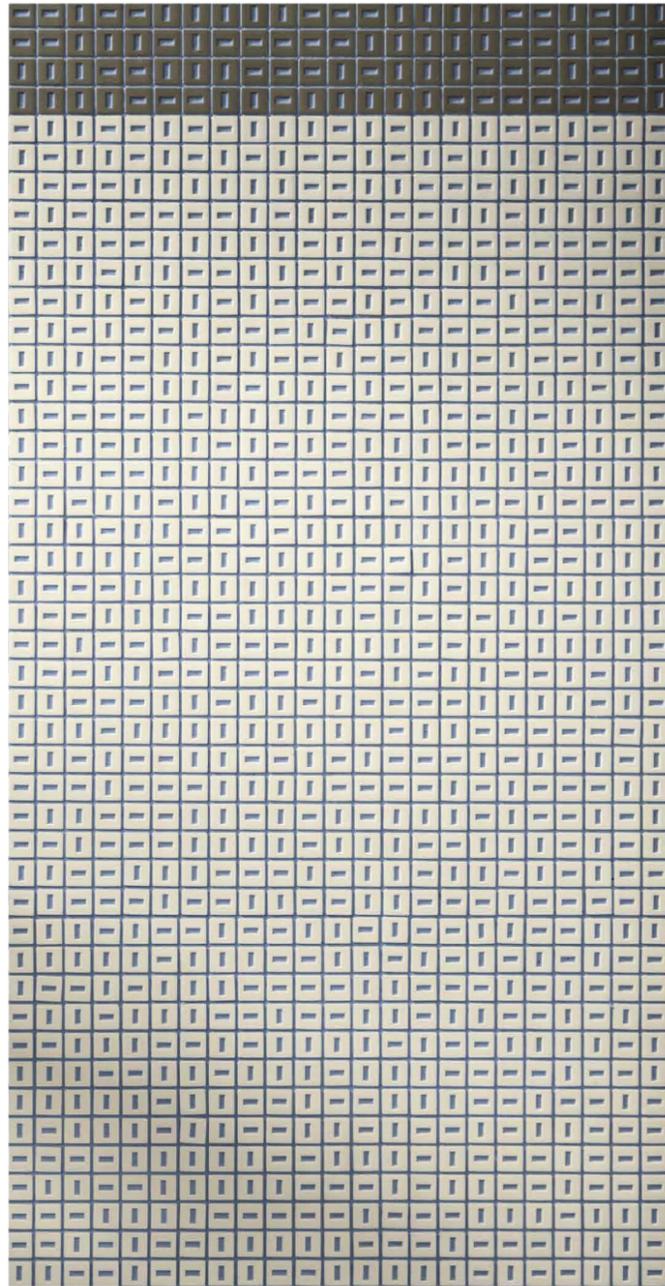
SOOT



TAC

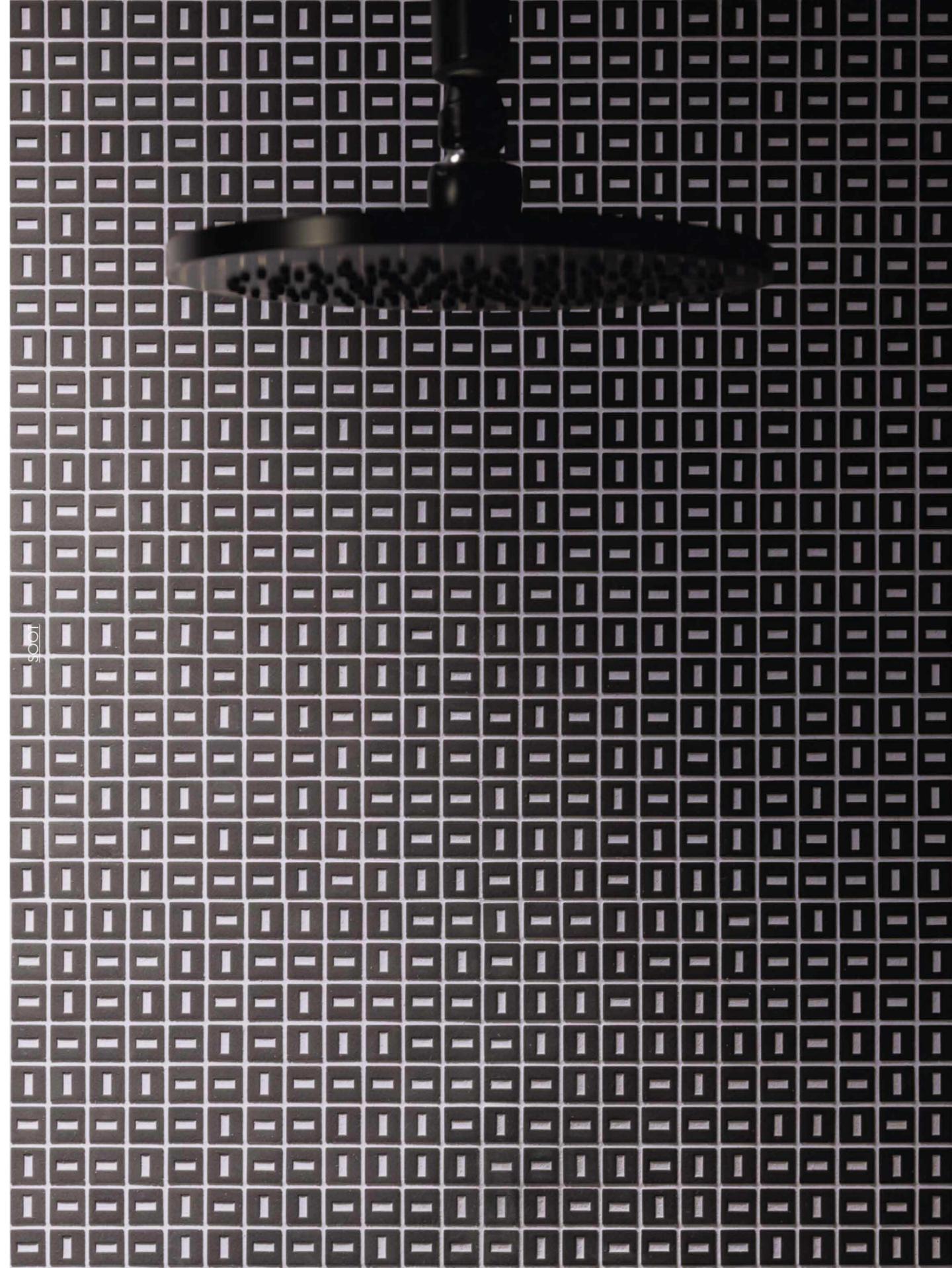
IT Flicker è un mosaico in gres a tutta massa composto da tessere in formato 20x20 mm - spessore 6 mm - caratterizzate da uno scasso centrale, stuccabile e montate su rete. Flicker acquisisce movimento grazie alla non direzionalità degli scassi, che convive con la disposizione regolare delle tessere all'interno del foglio.

EN Flicker is a full-body porcelain stoneware mosaic composed of 20x20 mm chips - 6 mm thick - characterized by a central recess and mounted on a fibreglass mesh. Flicker acquires movement thanks to the non directionality of the recesses, which coexists with the regular arrangement of the chips on the sheet.

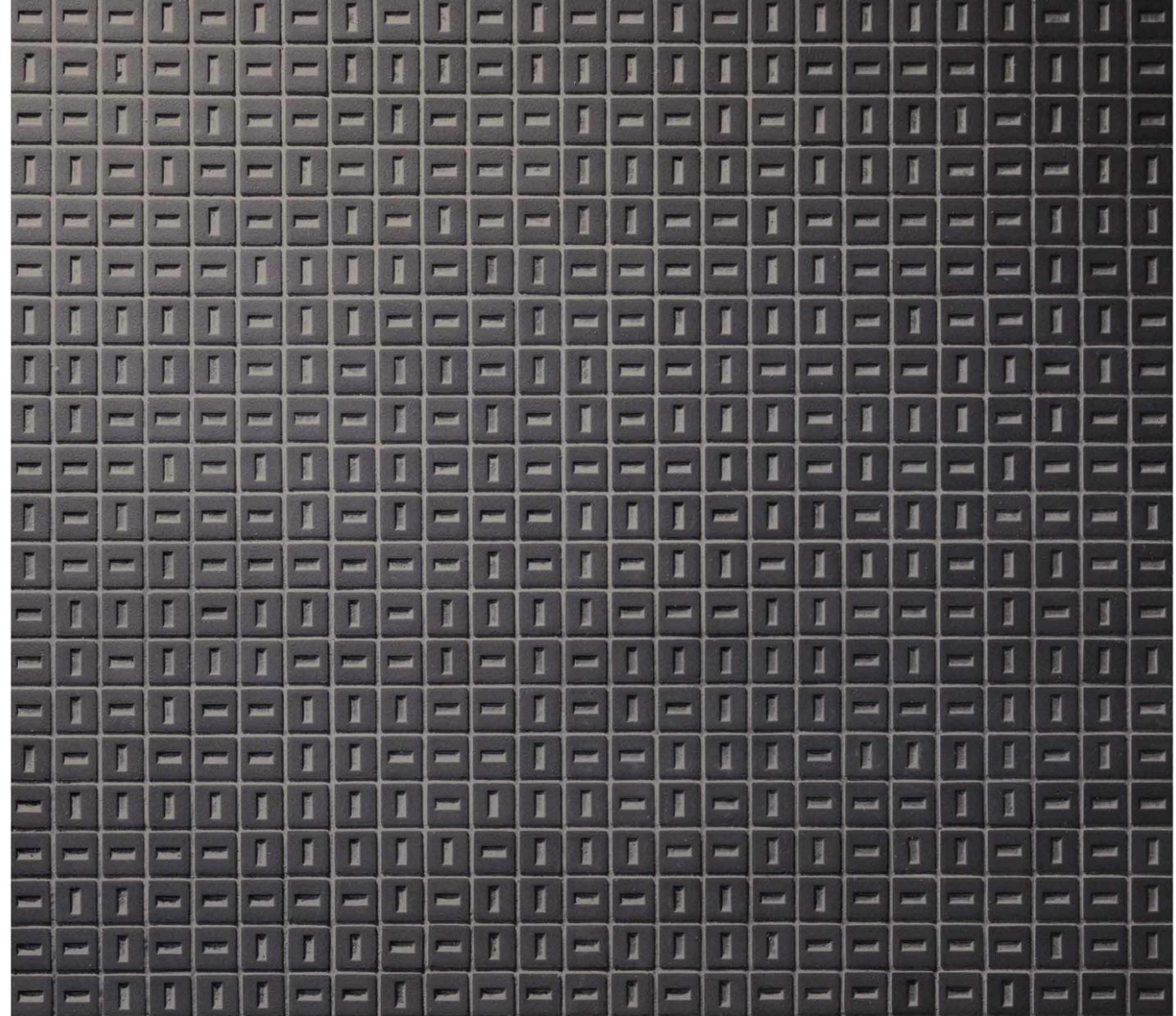


MUD - TALC

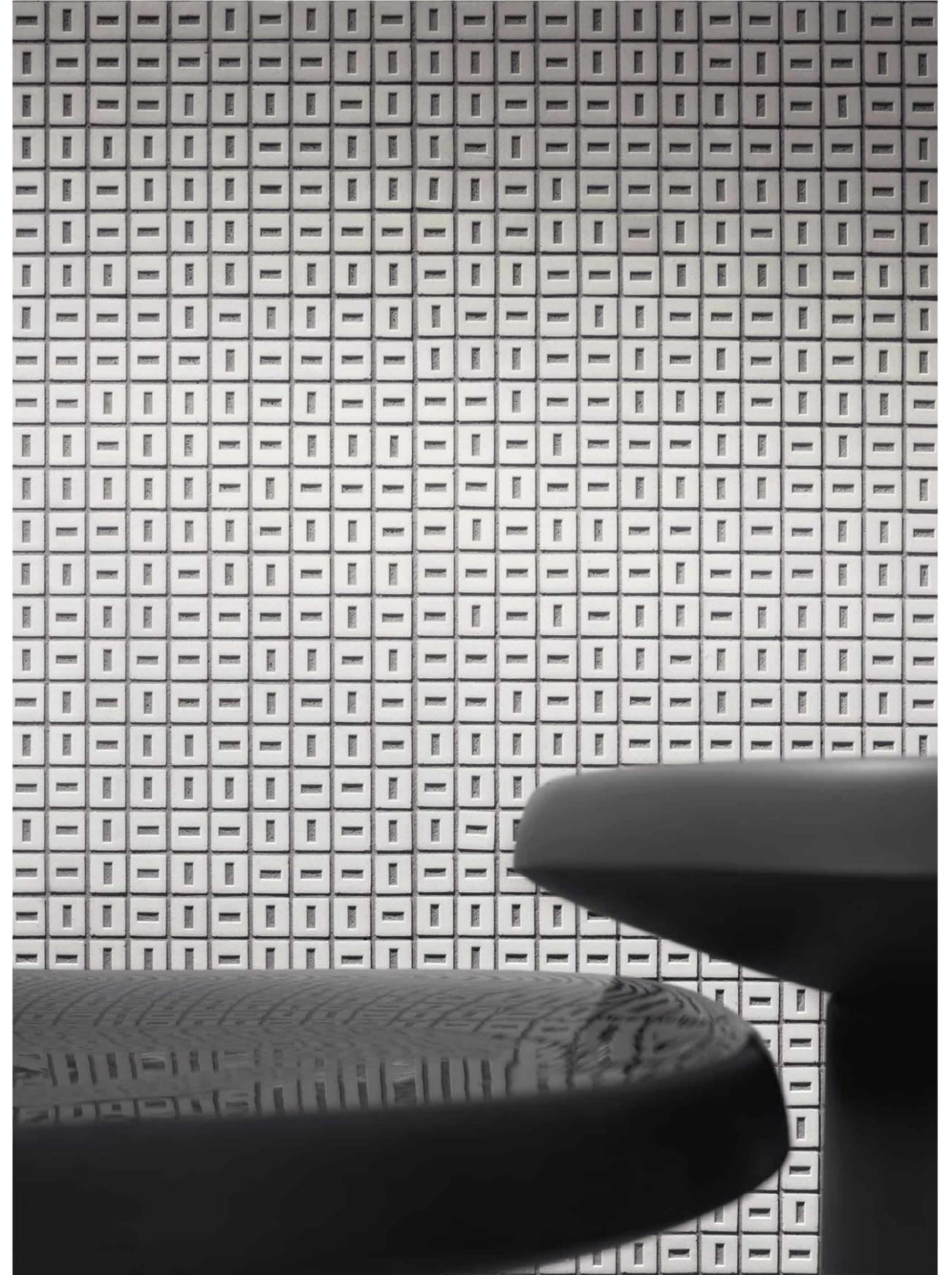
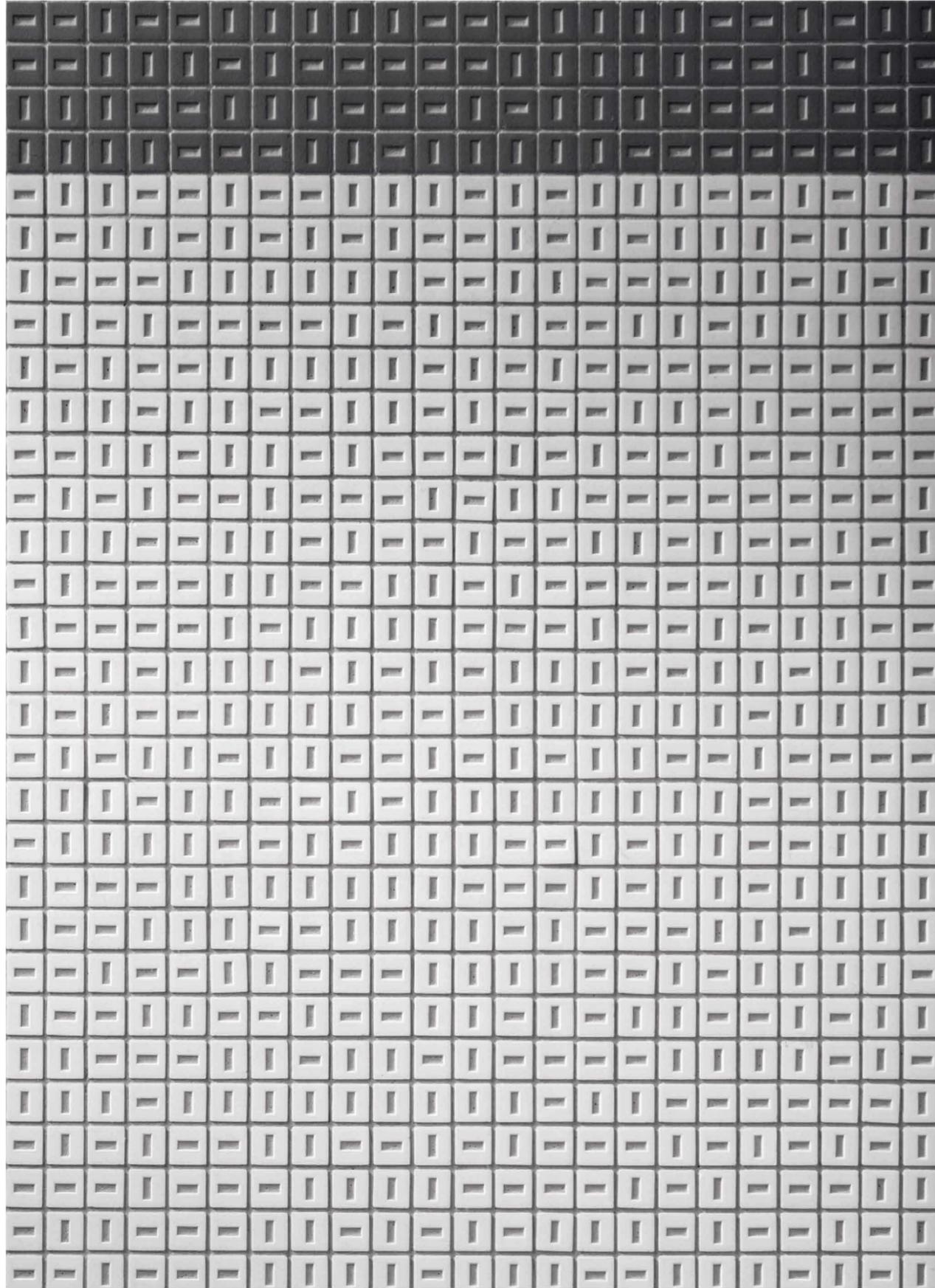




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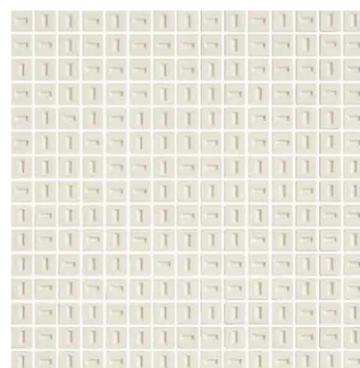
SOOT



Technical Details



MUD-TAC



Nominale cm / Nominal cm: 33 x 33

Pollici / Inches: 13" x 13"

Spessore / Thickness

mm: 6

inches: 0¹⁵/₆₄"

Lavorazione / Finishing

Gres porcellanato tutta massa non smaltato UGL / Porcelain gres homogeneous without enamels UGL

Fuga / Joint

Fuga minima consigliata 2 mm / Minimum recommended joint 2 mm

Note / Note

Viene usato stucco epossidico, per garantire stabilità cromatica nel tempo e resistenza all'usura. La resa finale del prodotto è sensibilmente diversa a seconda della colorazione di stucco utilizzato, in tono o a contrasto.

Epoxy grout is used to guarantee great chromatic stability over time and resistance to wear. Depending on the colour of the used grout, in tone or in contrast, the end result changes significantly.

Colori / Colours



[A] Talc - [B] Mud - [C] Soot

Colori Stucchi / Colours Grout

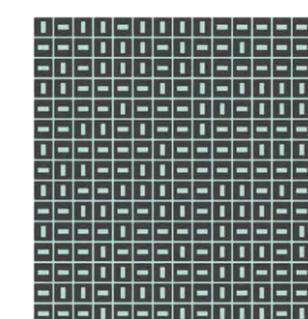
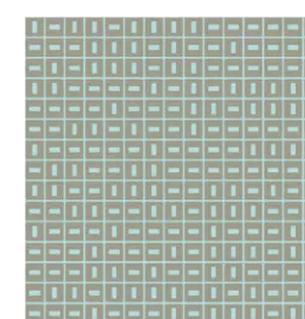
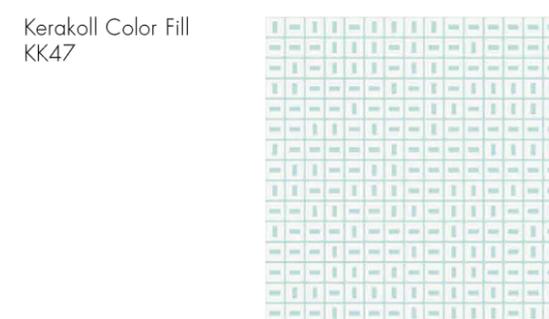
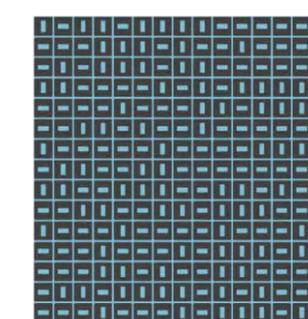
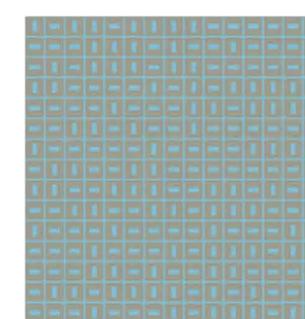
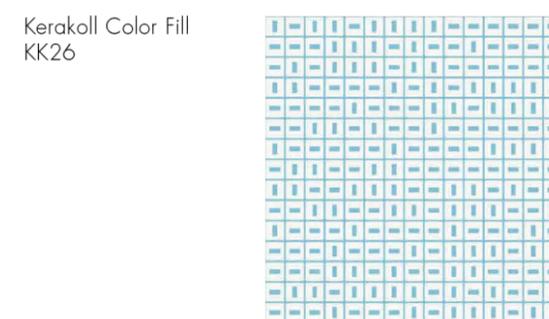
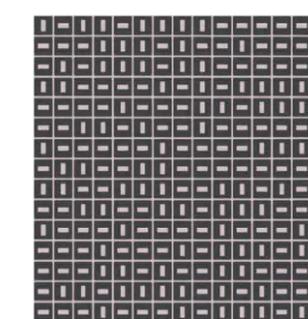
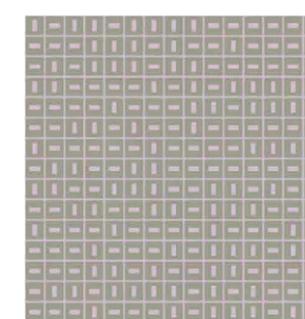
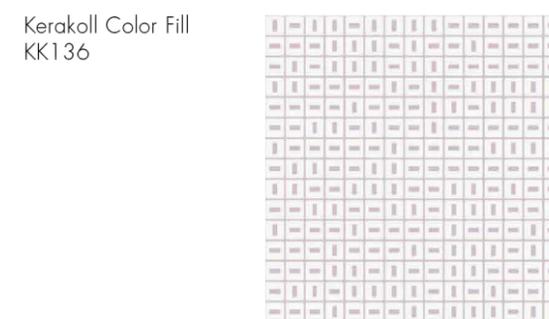
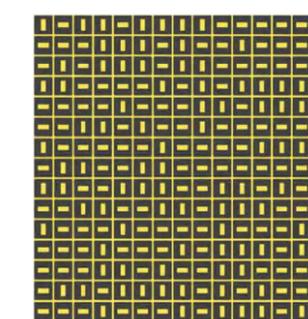
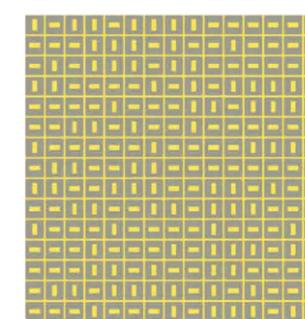
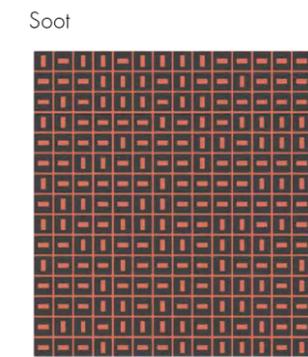
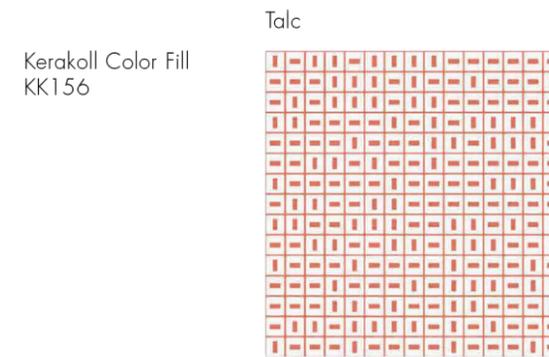
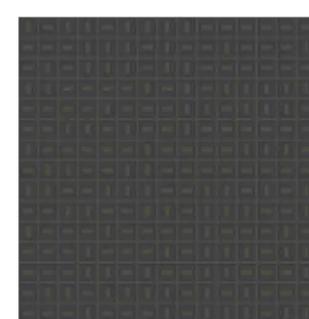
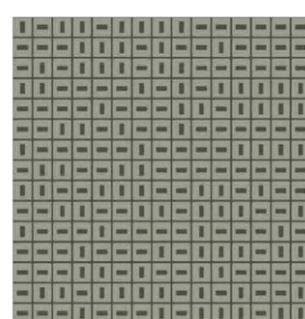
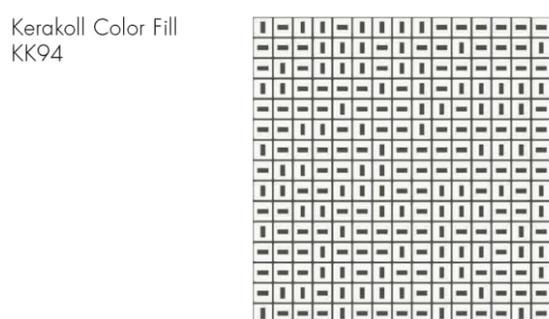
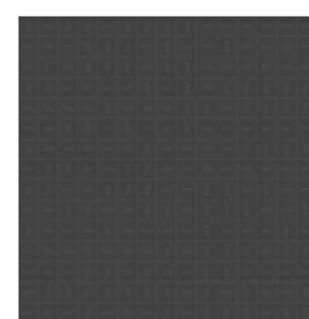
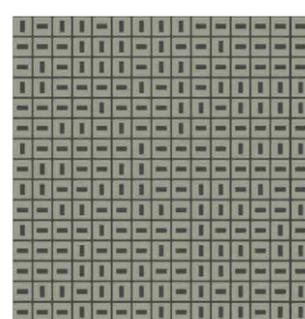
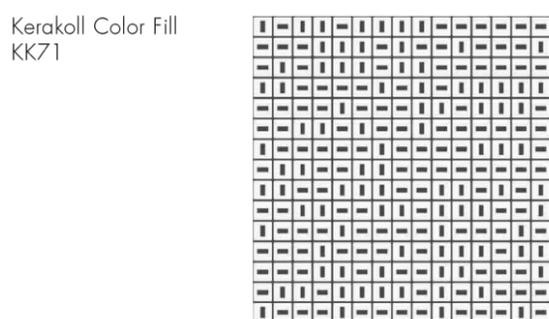
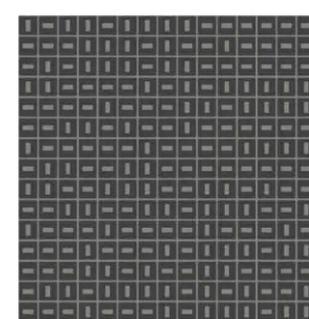
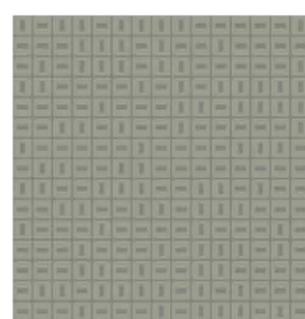
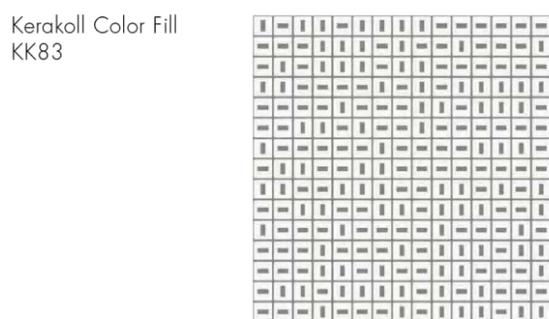
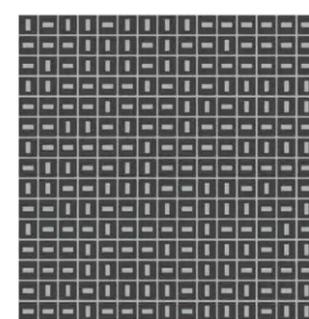
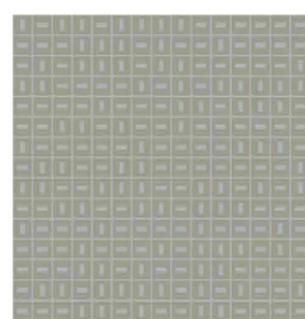
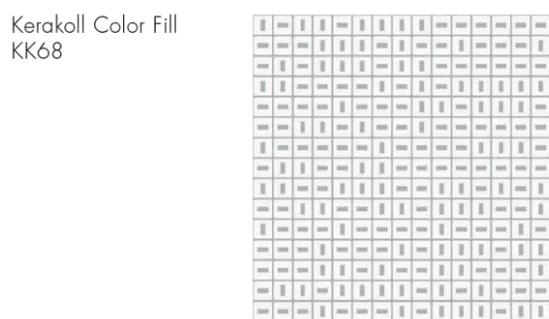
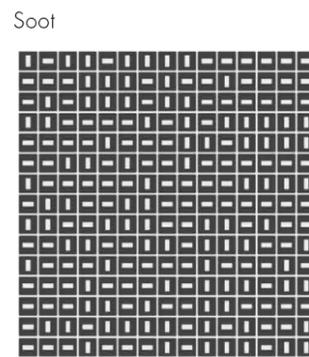
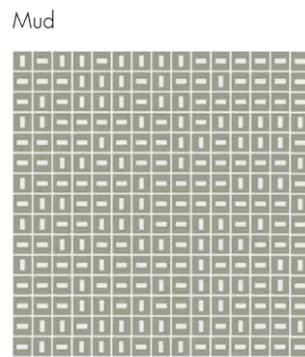


Kerakoll Color Fill
Stuccatura a tono - Tone on tone grouting

KK2 - KK68 - KK83 - KK71 - KK94

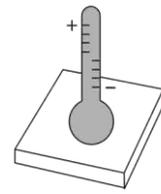
Kerakoll Color Fill
Stuccatura a contrasto - Contrasting grouting

KK156 - KK102 - KK136 - KK26 - KK47



Resistenza agli sbalzi termici

Resistance to thermal shocks



Valori prescritti dalle norme
International standards
UNI EN 14411 - ISO 13006

Prestazioni / Performances

Metodi di prova / Norma ISO standard

Metodo disponibile / Available method

Resiste / Resistant

ISO 10545-9



Ceramics of Italy



Flicker - Simone Bonanni